

AN EFFICIENT EVALUATION SCHEME FOR KPIS IN REGULATED URBAN TRAIN SYSTEMS

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Rail systems are subject to **disturbances**.



(a) Signaling sys. failure



(b) Passenger blocking doors



(c) Bad weather cond.

Bad QoS:

- trains are **delayed** and **more crowded**
- ☹ **passengers**

QoS requirements:

UITP* defines

Key Performance Indicators (KPIs)

Non-compliance → financial penalties



Figure: Crowded station

*International association for public transports

Context (cont.)

Examples of KPIs:



(a) Punctuality



(b) Regularity

$$P = \frac{|\# \text{ trips delayed by } +\text{than } x \text{ t.u.}|}{|\# \text{ trips}|} ; R = \frac{|\# \text{ deps. meeting ref. headways w/ precision of } x \text{ t.u.}|}{|\# \text{ departures}|}$$



Figure: Traffic regulators

A timetable: an **idealized** representation of an execution of the system.

Timetable:

- departures
- arrivals

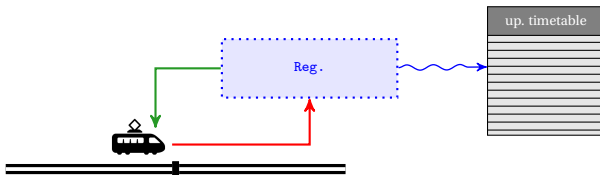
Uses:

- Passenger information
- Regulation
- Logs

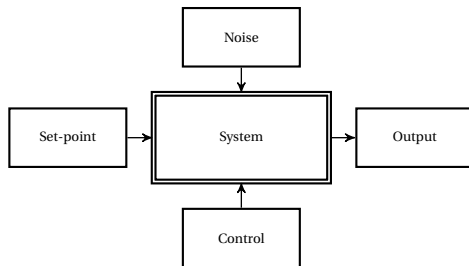
Objective of regulation:

→ stick to a reference timetable.

Figure: Example of a timetable



Objectives



Goals:

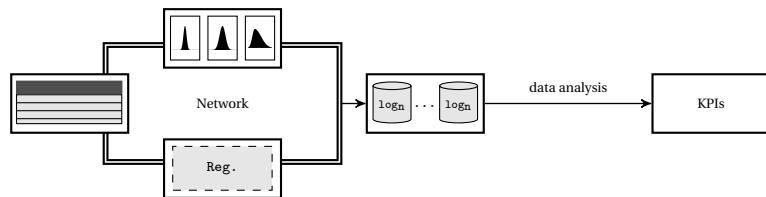
- evaluation of KPIs
- evaluation of regulation algorithms

Needs :

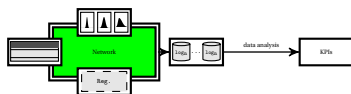
- realistic model with a good level of abstraction:
→ tracks, trains, time, constraints, stochasticity...
- integration of real traffic control algorithms
- fast simulations → allow for Monte-Carlo

- ① a model for simulation of urban rail systems
- ② performed experiences and results
- ③ future work and improvements

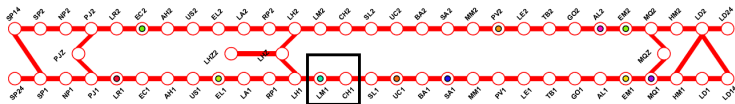
Approach:



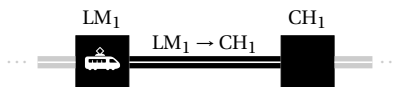
**a framework for evaluation of regulation techniques
through the measurement of KPIs**



Real topology:



Portion of the network:

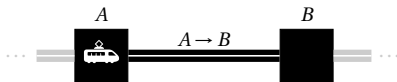


Assumptions:

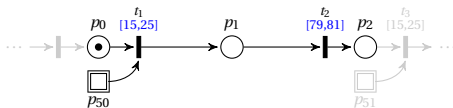
- fixed-block policy
- consider network constraints: min. dwell/run times, interlockings...

Modeling (cont.)

Network portion:

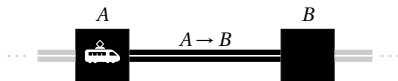


Model equivalent:

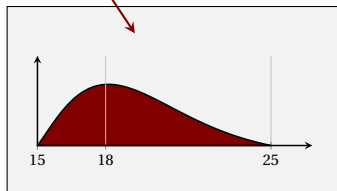
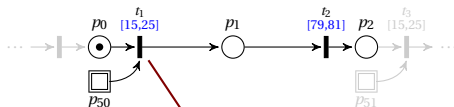


Modeling (cont.)

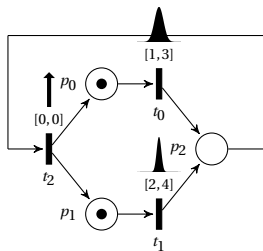
Network portion:



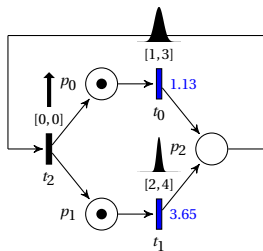
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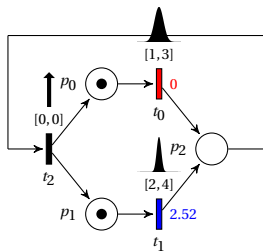
Semantics of STPNs:



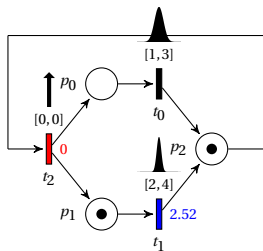
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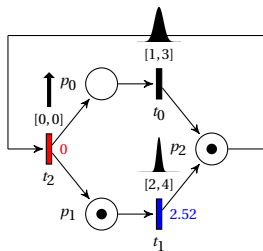
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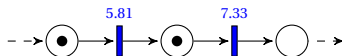
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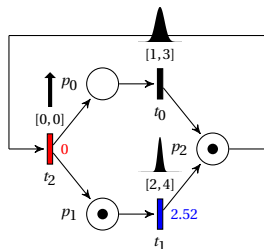
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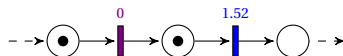
Block occupation constraints:



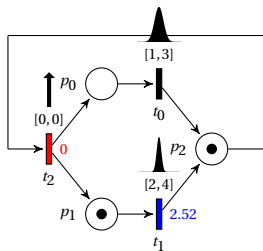
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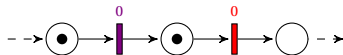
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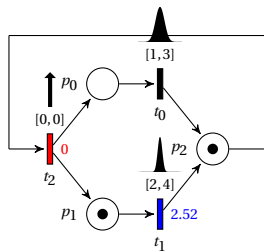
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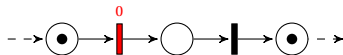
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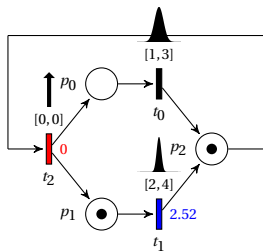
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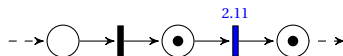
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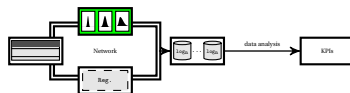


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Block occupation constraints:



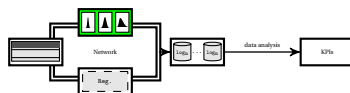


Construction:

Exponential functions

$$f(x) = \begin{cases} \sum_{k=1}^K c_k \cdot x^{a_k} \cdot e^{-\lambda_k x} & \alpha < x < \beta \\ 0 & \text{otherwise} \end{cases}$$

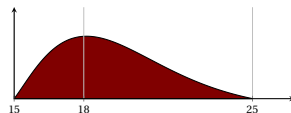




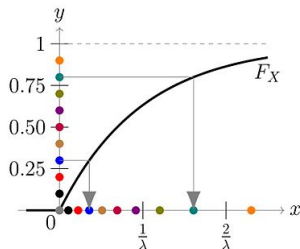
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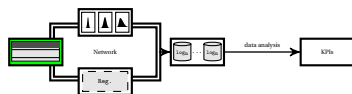
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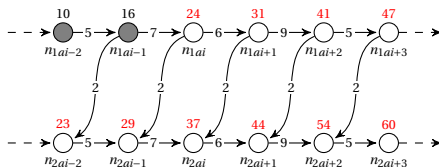
Inverse transform sampling:

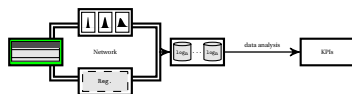




Several timetables:

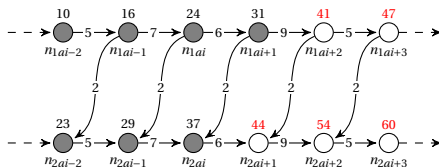
- reference timetable: target
- active timetable: execution + future

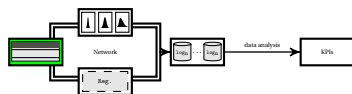




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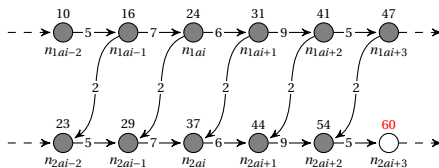
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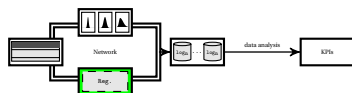


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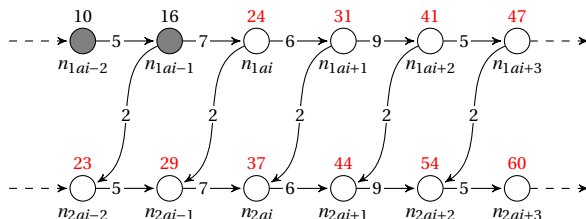
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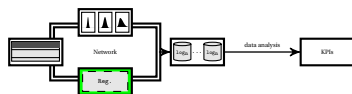
Regulation module



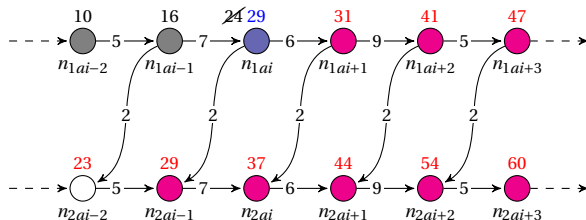
- **Regulation mode:**
ASAP with change of dwell times



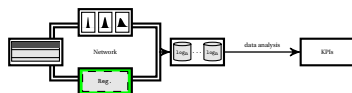
Regulation module



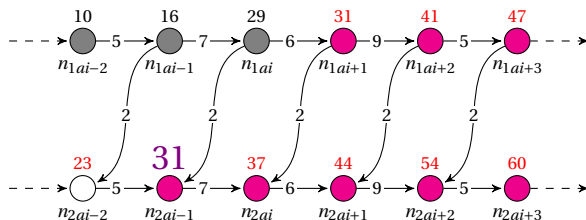
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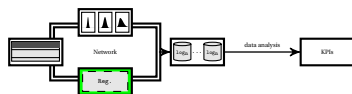
Regulation module



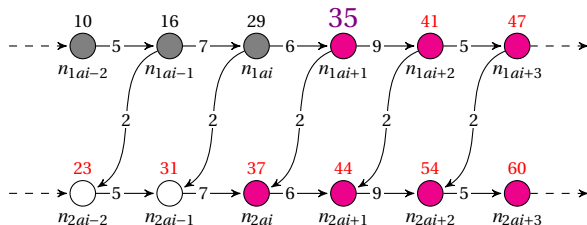
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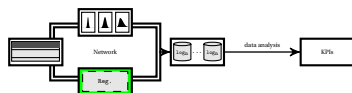
Regulation module



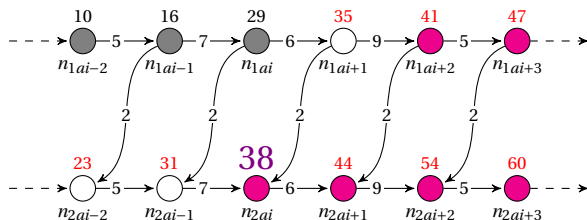
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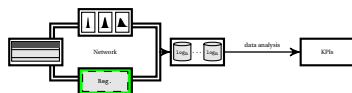
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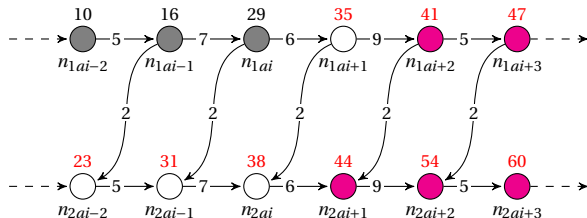
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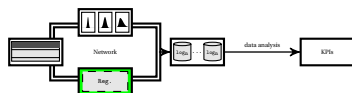
Regulation module



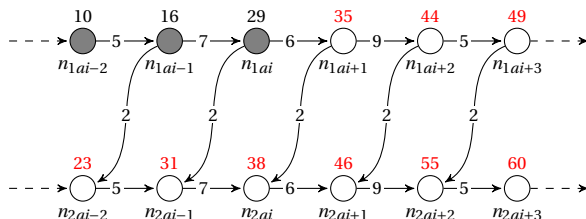
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ASAP with change of dwell times



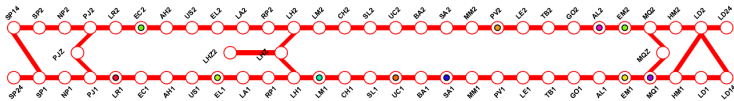
Regulation module



- **Regulation mode:**
ASAP with change of dwell times

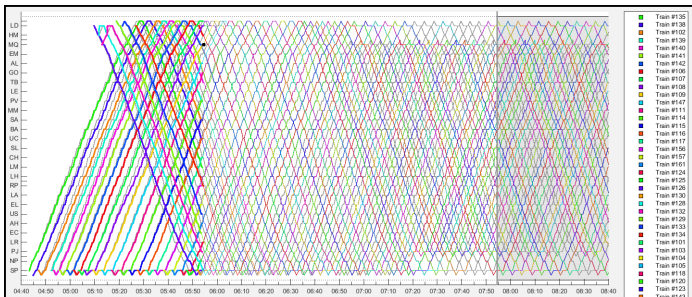


■ Real case: Santiago's metro, line 1

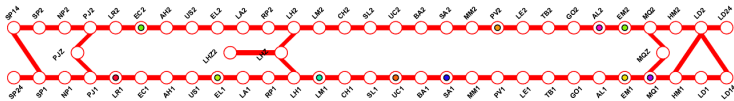


- intertwined loops topology
- 27 stations
- 50 trains

Time-space graph:

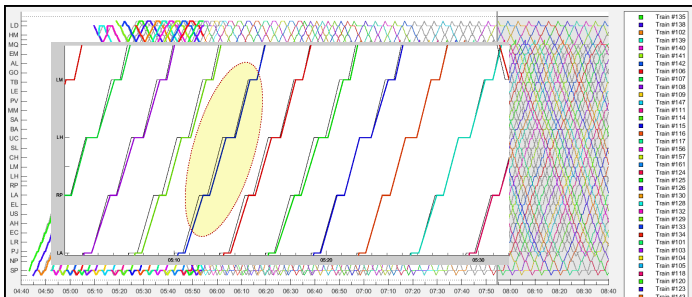


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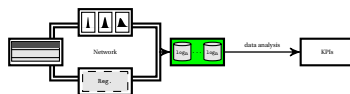


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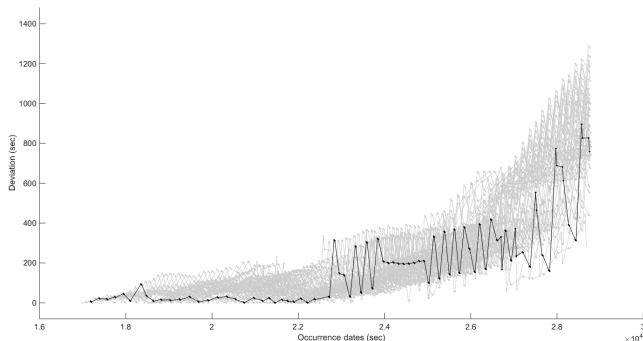
Time-space graph:



Simulation (cont.)



Evolution of deviation (1 simulation - all stations)



Simulation speed: 1 simulation in approx. 35s (w/o display).

Monte-Carlo method

Monte-Carlo simulation method:

→ an experimental method to estimate a value.

X : random variable

$f_X(x)$: probability density function (PDF) of X

$F_X(x) = \mathbb{P}[x \leq X]$: cumulative distribution function of X

Central Limit Theorem:

For X_1, X_2, \dots, X_n experiments when $n \rightarrow +\infty$,

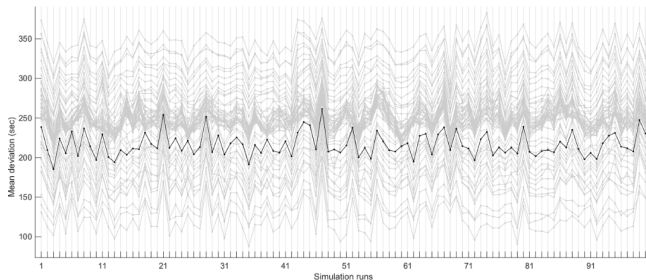
then the empirical mean $\bar{X}_n = \frac{1}{n} \sum_{i=1}^n X_i$ tends towards $E[X]$.

Can compute:

- a satisfactory empirical mean \bar{X}_n
- a confidence interval $[\alpha_n, \beta_n]$
w/ α_n and β_n resp. upper and lower bounds of the interval
- a probability $\mathbb{P}[E[X] \in [\alpha_n, \beta_n]]$ (precision)

Simulation campaign

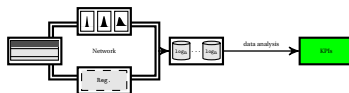
- $n = 100$ stochastic simulation runs:



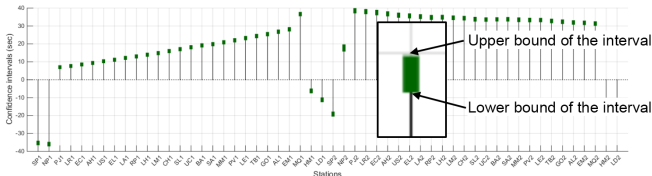
**mean deviations between reference and observed departure dates
for all stations**

- stochastic simulation → different values
- calculating mean value is not sufficient

Performance evaluation



- **Estimated parameter:**
the mean headway deviation, a regularity indicator.



confidence intervals for deviation between reference and observed mean headways per station

- **Results:**
 - substantial disturbances → regulation failed to cope with delay
 - observation of bunching phenomena

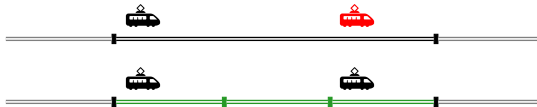
■ Moving blocks:



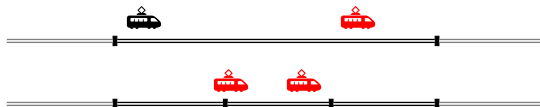
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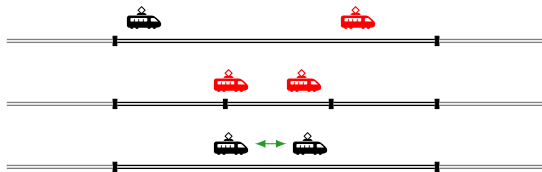
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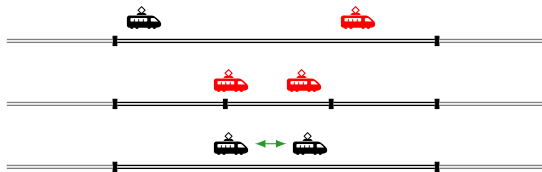
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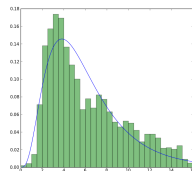
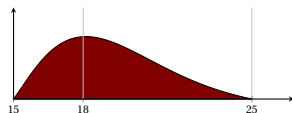


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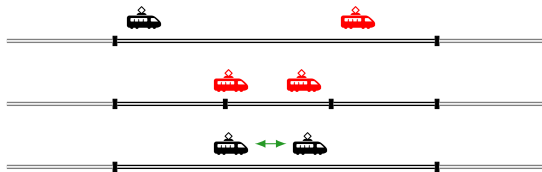


■ Distributions:

- learning from real data
- taking into account the non-markovian aspect of delays

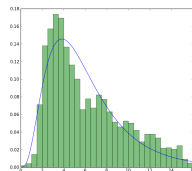
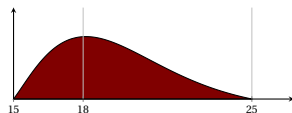


■ Moving blocks:



■ Distributions:

- learning from real data
- taking into account the non-markovian aspect of delays



■ Regulation techniques:

- headway equalizing regulation,
- mixed regulation (punctuality + regularity)
- progressive delay compensation,
- objective regulation, • etc.